

ALLIES & AXIS



BRITISH



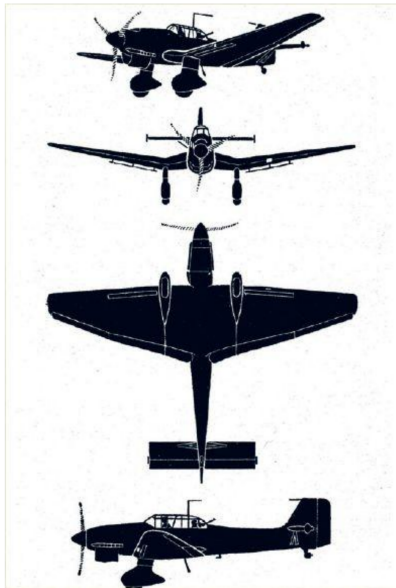
FIGHTER:
SUPERMARINE
"SPITFIRE"

GERMAN



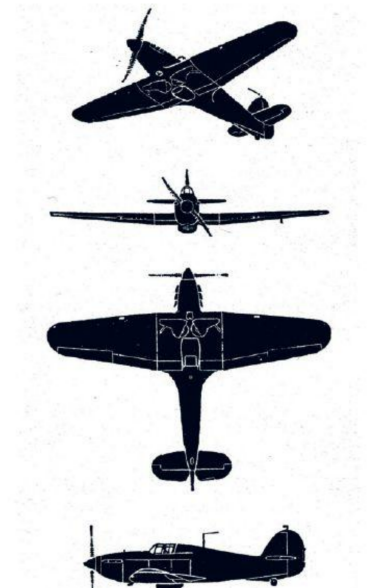
FIGHTER:
MESSERSCHMITT
BF 109E

GERMAN



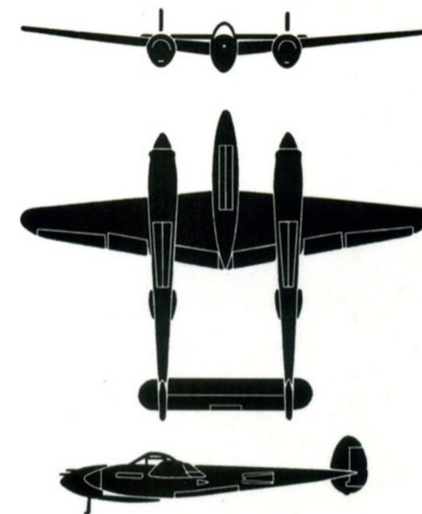
DIVE BOMBER:
JUNKERS JU-87B
"STUKA"

BRITISH



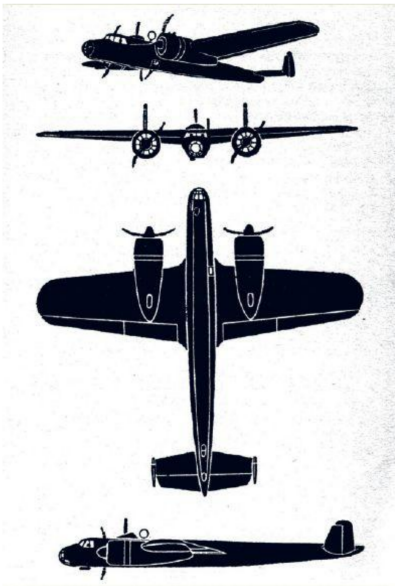
FIGHTER:
HAWKER "HURRICANE"

AMERICAN



FIGHTER:
"LIGHTNING" P-38

GERMAN



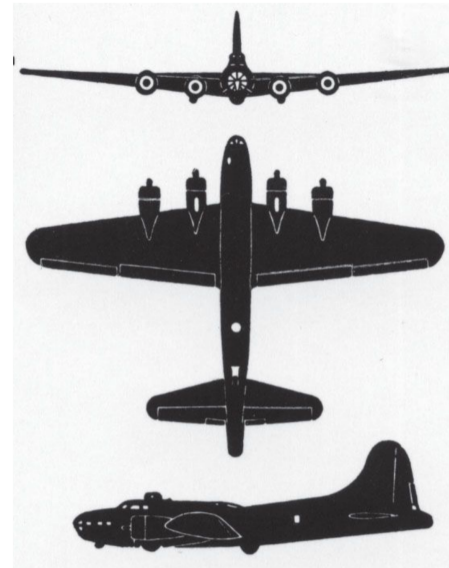
**BOMBER:
DORNIER
DO-17Z**

BRITISH



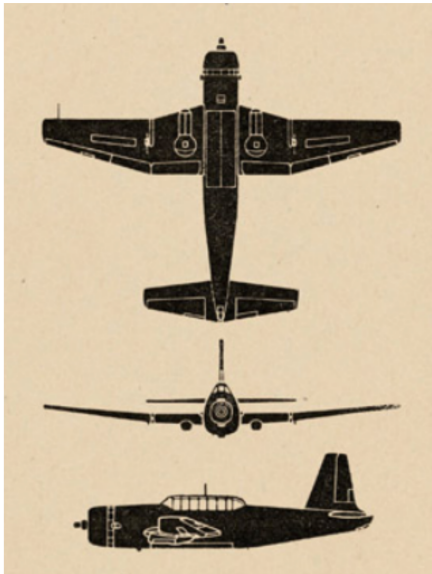
**FIGHTER:
"MUSTANG"
(U.S.P-51)**

AMERICAN



**BOMBER:
"FLYING FORTRESS"
B-17E**

BRITISH



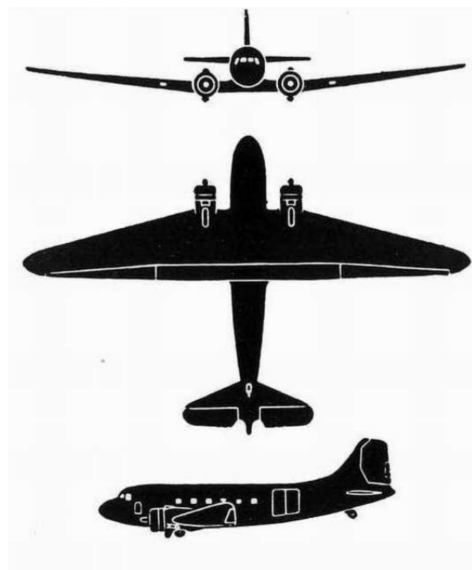
**DIVE BOMBER:
"VENGEANCE"
(U.S. A-31)**

GERMAN



**BOMBER:
HEINKEL HE-111H**

AMERICAN



**TRANSPORT:
"SKYTRAIN"
C-47**

Spotter Cards

Top Trumps

How to Play:

1. Deal the cards face down among the players (there may be one card leftover). Each player holds their cards so that they can **only** see the top card.
2. The youngest player starts off the game. They use the chart to read out an item from their top card – for example, Wingspan = 52 ft.
3. The rest of the players take it in turns to read out the same item about the plane on their card. The person with the highest value wins and gets to keep everyone else's card. They place their top card + the ones they've collected from the rest of the players at the bottom of their own pile.
4. The person who has won the round gets to take the next turn and chooses an item from their (new) top card. And so it carries on until one person ends up with **all** the cards. That person is the winner!

Aircraft Specification Chart

| Aircraft | Wingspan | Maximum Speed | Ceiling (how high it can fly) | Range (how far it can fly) | Armament |
|------------------------------|----------|---------------|-------------------------------|----------------------------|-------------------------------------------------|
| Supermarine Spitfire | 36.8 ft | 355 mph | 34,000 ft | 500 mi | 8 machine guns in wings |
| Messerschmitt BF-109E | 32.4 ft | 342 mph | 34,450 ft | 410 mi | 2 machine guns on engine/ 2 cannons in wings |
| Hawker Hurricane | 40 ft | 320 mph | 33,200 ft | 460 mi | 8 machine guns in wings |
| Lightning P-38 | 52 ft | 414 mph | 44,000 ft | 450 mi | 4 machine guns, 1 cannon, bombs |
| Mustang P-51 | 37 ft | 440 mph | 41,900 ft | 950 mi | 6 machine guns |
| Stuka Ju-87B | 45.2 ft | 238 mph | 26,250 ft | 490 mi | 3 machine guns/ 500 kg of bombs |
| Vengeance A-31 | 48 ft | 275 mph | 22,500 ft | 1,400 mi | 6 machine guns/ 680 kg of bombs |
| Dornier D-17Z | 59 ft | 255 mph | 26,900 ft | 721 mi | 6 machine guns/ 1000 kg of bombs |
| Flying Fortress B-17E | 103.7 ft | 287 mph | 35,600 ft | 2,000 mi | 13 machine guns/ 3600 kg of bombs |
| Heinkel HE-111H | 74 ft | 252 mph | 27,900 ft | 1,280 mi | 6 machine guns/ 2500 kg of bombs |
| Skytrain C-47 | 95.5 ft | 224 mph | 26,400 ft | 1,600 mi | 28 troops + 4 crew members |

Greetings, Cadet!

Think you've got the chops to make it as a Special Operations Cadet Kid? Any top-notch cadet can recognise aircraft, friend and foe. So be a chap, and make use of these topping Spotter Cards to get those planes in your brains on the double! (Making a game of it never hurts!)

Tally Ho! and good luck.

Teddy Woodall, Cadet-Sergeant, Churchill's S.O.C.K.s